

DEATH WAKE by Quicksilver

THE GAME

The game: Your job is to get the "Undaunted" to the enemy stronghold at the end of the inlet. You must fire upward under the protective shield of the mountain. You must first make your way up the channel. At different points in the channel you will meet different enemy weapons. Between each section you can set up air attacks on enemy bases. Likewise they can bomb you. Knocking out their bases increases your chances.

Game Control: Joystick.

On the map, move the cursor to the enemy base and press fire. Do this for each line of your bases. If you wish to change tactics, use the cancel icon, bottom right corner, when you're ready to attack, move to the scramble icon, bottom left and fire. If a target goes black it is out of action for 2 phases; shaded, it's out for one.

With fire off you can move the "Undaunted". With fire on, you can move the gun sights. Alter the guns along the base line when faced by other boats aim and fire. "It's my birthday" is a last resort.

LOADING

Control and Enter
Follow the screen prompt

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